

Contents

- [Transfer 1.1 Release Notes](#)
 - [API Changes](#)
 - [Enhancements](#)
 - [Bug Fixes](#)

Transfer 1.1 Release Notes

The following outlines the compatibility issues, enhancements and bug fixes that have been made for the 1.1 Final release of Transfer.

Please see [Installation and Updating](#) on how to install and update your version of Transfer.

To determine the version of your install of Transfer, run the following code:

```
<cfoutput>
#transferFactory.getVersion()#
</cfoutput>
```

API Changes

- TQL Query Object's [setCacheEvaluation\(\)](#) now defaults to 'true', rather than false.
- The TransferObject and TransferObjectProxy methods `__getLoadedObject()`, `__getIsProxy()` and `__getIsLoaded()` that were introduced in RC1, have been changed to `getLoadedObject()`, `getIsProxy()` and `getIsLoaded()` respectively.


Enhancements

- 1.to13
 - OnDiscard Performance Enhancement
- 1.to19
 - Introspection and statistics for caching layer
- 1.to30
 - Cache setting - accessedminutestimeout
- 1.to36
 - Configure o2m/m2m/m2o compositions to load TransferObject Proxies
- 1.to40
 - cascade* operations should be in their own Transaction
- 1.to44
 - Requirement of 1 objectDefinition in transfer.xml not required
- 1.to48
 - Cache statistics introspection

- 1.to50
 - Make TQL cache.setCacheEvaluation(true) by default
- 1.to53
 - Use a Java POJO for Memento.cfc
- 1.to56
 - Convert all 'web-inf.cftags.component' to 'any'
- 1.to66
 - getDatasource() and getTransaction(), available in Decorators

Bug Fixes

- 1.to42
 - Request/Session scope caching may not clear properly on CF8
- 1.to43
 - Bug in listByPropertyMap() with an non empty struct, but all null values
- 1.to45
 - Lazy load locking should be named per composition
- 1.to52
 - Lazy loading fails with a parent with a compositeid
- 1.to57
 - Memory leak with None/Request/Session scoped caching
- 1.to58
 - Cascade Delete will skip non loaded lazy m2o and parent o2ms
- 1.to69
 - createGUID returns duplicates in java 1.6u10
- 1.to72
 - Lock timeouts due to selfish discard thread

 Categories:

- [Release Notes](#)